



# HOUSE RULES

- Doors open 15-minutes prior to the first game.
- To start the day, teams will be picked by captains. First two people to check in are captains for that session on the first court. Once the first court is full, the next two to check in are captains for the game on the second court.
- Games run STRICTLY every 15-minutes. The team with the most points stays on, in the event of a tie, whichever team scored the last bucket gets to stay.
- Those waiting are on next, teams will be written on white boards to keep order of who plays.
- Team not getting first pick will get first serve to start the day, after that the team coming on to challenge will get first serve
- Teams make all calls.
- No fighting. No destruction of property. You will be banned without refund. No foul language when kids are present in the gym (for example, if a group is in prior to Pick-Up).
- No spectators and separate shoes REQUIRED on the court.